

Curriculum Vitae

PERSONAL PROFILE

Name: Glenn Edwin Donaldson
Nationality: British/South African
Sex: Male
Date of Birth: 9th January 1985

PERSONAL ATTRIBUTES

I am a talented professional and self-motivated person with a positive, flexible, attitude, who is always open to new ideas. Having completed my BA Hons (Design For Interactive Media) and being employed by a top Advertising company for the past 2.5 years now, I wish to further utilize my considerable creativity and expertise in 3D art and design.

EMPLOYMENT

Job Title : 3D Designer
Company : TDA
Date of employment : May 2007 - present

2 Years experience in 3D Art and Design in the marketing and design industry. I am the company's sole 3D Designer and am in charge of meeting all its 3D needs. As such I have handled modelling, texturing, lighting, animation and rendering in a creative corporate environment. Our clients have included The Co-operative, TDA include Guide Dogs for the Blind Association, MBNA, SMTS training group, Karndean Flooring. This involved making the 3D aspects of a health & safety CD for BP (British Petroleum), and an interactive house for Karndean Flooring.

SOFTWARE PACKAGES

Adobe Photoshop
Cinema 4D
Autodesk 3D Studio Max
Nevercenter Silo
Zbrush
Mudbox
3D Coat
Xnormal
Adobe Flash
Adobe After Effects
Adobe Dreamweaver

TEMPORARY EMPLOYMENT (Summer holidays, whilst at University)

Job Title : Administrator

Company : Zurich (Allied Dunbar)

Date of employment : November 2002 – April 2003

Employed within the Insurance and Pensions Department in Swindon UK
Data capture of figures, use of Pulsar (in house system) and Excel

Job Title : Administrator

Company : Zurich (Allied Dunbar)

Date of employment : May 2005 – September 2005

Basic filing and administration

Job Title : Administrator

Company : Eurest (Catering Management Company)

Date of employment : September 1st – September 15th 2006

Filing and administration

Job Title : Administrator

Company : Structural Engineering, Halcrow, Wroughton

Date of employment : September 15th – October 3rd 2006

Filing and administration

EDUCATION / QUALIFICATIONS

University of Gloucestershire – June 2005 – July 2008

BA Hons Degree – Design for Interactive Media – 2.1 Pass

University Of Kwa Zulu-Natal – 2004 – 2005

Computer Science Bachelor Of Science 1st Year

SECONDARY EDUCATION

Glenwood High School, Kwa-Zulu Natal – 1998 – 2002

Matric Senior Certificate Exemption with Distinction (Academic Colours)

SKILLS AND ACHIEVEMENTS

- 1 Week video game testing experience at Lionhead Studios
- 2 Months of animation production experience at Evil Twin Artworks in Swindon. From the initial concept drawings, through to the final production of an animation
- Creation of my own 3D animation for the BBC New Talent Competition, while at university. My submission was placed in the top 40 of the UK
- I have worked on a number of art and design projects for University, clients and friends including: 2D and 3D art, illustrations, animation, websites, computer games and advertisements, CD covers, T Shirt designs, newsletter covers, and a bumper sticker
- I am passionate about 3D and concept art for games, and am constantly training myself to better my skills, and improve my work flow as can be seen on my website www.gd3art.com

PERSONAL INTERESTS

I enjoy music and play guitar and occasionally record my own songs in my free time. From a young age I've always enjoyed traditional art and drawing. I'm a keen gamer and love to play the latest video games.